




Level 1 Group Lessons will be focused "OnLine" (with the horses on 12 foot ropes) and developing skills on the ground to prepare for riding safely. This will be a class that starts at the very beginning with rope handling and body language. This class will focus on the first 3 basic ways horses communicate which are the first 3 Parelli games, Friendly (Confidence building), Porcupine (Getting a horse to yield from steady pressure) and Driving (Asking a horse to yield from rhythmic pressure)

Level 1+ Group Lessons will be focused "OnLine" (with the horses on 12 foot ropes) and developing skills on the ground to prepare for riding safely and take the student on to putting to purpose all of the rope and tool handling. The 7 games will be taught and a basic understanding of all 7 will occur.

Level 1 Clinic is an introduction to the language of the horse on the ground and while riding. This is for humans that want to learn new ways to look at horses and how they communicate and building the pathway to partnerships with horses people most often only dream about. There will be simulations without horses and lots of exercises to help you learn.

Level 1/2 Clinic will start on the ground and build the basics for riding freestyle on a loose rein. Basic patterns will be used like Following the rail and Figure 8 patterns. Walking and Trotting will be explored.

Level 2/3 Clinic/Camps Definition: OnLine, Liberty and FreeStyle will be included in this class. The OnLine portion will use 22 foot ropes to add distance and additional safety. This class can also include Liberty Catch me games, Intro to Carrot Stick riding and intro to transitions all the way to cantering. Each rider has the flexibility to do what they are confident doing. Every class is structured to be as safe as possible and lots of fun. Note: In the Camps individual time is scheduled after the core class for attention to individual questions and assistance as needed.

Level 3 Clinic or Camp Definition(Including Advancing): 3 Savvy's will be included which means Liberty Catch me games all the way to advancing skills in FreeStyle preparing for Finesse and beyond. Transitions including leads and lead changes; patterns that will help you get the lead you want; How to start and how to advance your carrot stick riding and lots more. Each rider has the flexibility to do what they are confident doing. Every class is structured to be as safe as possible and lots of fun. Note: In the Camps individual time is scheduled after the core class for attention to individual questions and assistance as needed.

Level 3/4 Clinic or Camp Definition: All Savvy's will be included which means Liberty Catch me games and introduction into the fundamentals of Finesse. Teaching the horse to stretch and relax in the walk, trot. Transitions including leads and lead changes; how to identify what lead you are on; patterns that will help you get the lead you want; carrot stick riding and lots more. Each rider has the flexibility to do what they are confident doing. Every class is structured to be as safe as possible and lots of fun. Note: In the Camps individual time is scheduled after the core class for attention to individual questions and assistance as needed.

Level 3++ Intro into 4 Clinic or Camp Definition: All Savvy's will be included which means Liberty Catch me games, increasing the challenges while at Liberty, asking for more connection through refining communication asking for more flexion and suppleness in all zones. Teaching the horse to stretch and relax in the walk, trot and canter. Transitions including leads and lead changes; patterns that will help you get the lead you want; refining carrot stick riding and lots more. Each rider has the flexibility to do what they are confident doing. Every class is structured to be as safe as possible and lots of fun. Note: In the Camps individual time is scheduled after the core class for attention to individual questions and assistance as needed.

Level 4 Clinic or Camp Definition: \*\* Participant should be confident riding in a confidence snaffle and riding with 1 carrot stick. All Savvy's will be included which means Liberty Catch me games all the way to the fundamentals of Finesse and beyond. Continue refining stretching and relaxing in the walk, trot and canter. Transitions including leads and lead changes; how to identify what lead you are on; patterns that will help you get the lead you want; jumping small jumps; carrot stick riding and lots more. Each rider has the flexibility to do what they are confident doing. Every class is structured to be as safe as possible and lots of fun. Note: In the Camps individual time is scheduled after the core class for attention to individual questions and assistance as needed.

In all of the classes live official evaluations are performed. An Audition# is required to make the results official.

Note: These are just a few of the topics that will be covered and are subject to change depending on weather conditions, Students, Horses etc.